

2019-2020

AR

POLICY, PROCEDURES, & TRAINING

Important Dates for AR 2019-2020

AR Begins September 30th

AR Ends April 3rd

AR Ice Cream Social: May (TBD)

AR Store: May (TBD)

AR Kickball Tournament: May (TBD)

Accelerated Reader



Accelerated Reader Policy & Procedures

Accelerated Reader: Building a lifelong love of reading in every student.

This guide outlines all policy and procedures for the Accelerated Reading Program at Sunrise Estates and has been reviewed and approved by the principal, Dr. Coiner.

What is AR?

AR (Accelerated Reader) is an optional reading program in which your child can participate during his/her library time. AR is NOT part of the school's curriculum and does NOT affect your child's grades. It is sponsored by the Sunrise PTO and Sunrise Elementary. The purpose of AR is to encourage all students to read for enjoyment.

Accelerated Reader 2019-2020 Program Overview

This will be our twelfth year with *Renaissance Learning*, the AR upgrade. With this upgrade, we have over 120,000 quizzes that are available to students. A complete list of books and quiz numbers are available at www.ARBookfind.com. Students will also be able to take quizzes on stories in the curriculum.

The program works like this: Students choose books to read and obtain the quiz numbers using www.ARBookfind.com. (Note- not all library books have AR quizzes.) After reading the AR book, the student then takes a comprehension quiz online in the library or their classroom. The AR program scores the quiz and awards the students points based on the number of correctly answered questions and the difficulty of the book. Points are tallied, percentages of goals are calculated, and students earn both individual and classroom rewards.

The majority of the Accelerated Reader program, is PTO funded. PTO volunteers coordinate and organize year ending events.

Monitor Paperwork

Student Quiz Logs, each student will have a Quiz Log, that is kept in the library and updated every Monday by Mrs. Stanislaw. These logs keep track of the quizzes taken, percentages earned of goals, and points earned. **Mrs. Stanislaw will have a report available if a student would like to check their points.**

Issuing Individual Rewards

Students will be rewarded with a sticker that will be placed in their passport.

AR Rewards

Ready Reader	25% of their individual year goal
Rising Reader	50% of their individual year goal
Super Reader	75% of their individual year goal
Advanced Reader	100% of their individual year goal

The students' names will be placed on the school bulletin board once they have reached the above percentage goals. Goals will be set at the beginning of the school year with the student and their homeroom teacher. The student will also receive a stamp/sticker in their passport once they have reached a percentage goal of; 10%, 20%, 30%, 40%, 50%, 60%, 70%, 80%, 90%, and 100%.

AR's Around the World

The theme this year is Around the World. (Focus will be reading individually to earn points to reach a percentage of the goal the student and their homeroom teacher agreed upon, and working together as a "team" during the "challenges.")

Scoreboard

Hallway bulletin board will keep track of the above, mentioned percentages for every student.

Trophies: Each week, trophies will be awarded to the top 3 classes that win that week's challenge. Each week the criteria will change. Some examples include: the class with the most students taking a quiz, most # of boys quizzing, most # of girls quizzing, the high scorer for the week, etc. These criteria will change frequently so that all classes will have the ability to earn a trophy.

Student of the Week: Each week a student will be picked as the Student of the Week. Criteria will also change and will depend on what a student does to stand out in AR. **Students may only earn "Student of the Week" once every other week.**

The parties are as follows:

Classroom Party

When a class together reaches a certain percent level; 25%, 50%, and 75%, they can have a classroom party. The parties are earned by the combined effort of the class. More information about the parties will be emailed throughout the year.

25% - Popsicles and Playground

50% - Pajama and Movie

75% - Kickball tournament

AR Kickball Tournament (Date TBD)

The student must reach the 75% level of their set goal to participate.

The school will notify the teachers, when the class has reached a party level. The teachers will schedule the party. **Please refer to the AR bulletin board outside the library to see if your class has earned a party.**

AR Ending Party

The AR Ending program will be an Ice Cream Social held sometime in May. (Date TBD). **To qualify for the Ice Cream Social, students will need to take 1 quiz per month or a total of 6 quizzes for the AR year.** (Students only need to take the quiz and participate in AR. Passing the quiz is NOT a requirement).

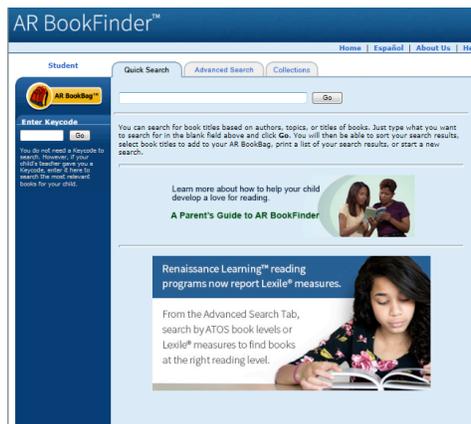
AR Store: End of Program Reward

Additionally, students will also receive an award at the end of the program determined by what percent level they reached, based on the goal that was set at the beginning of the school year with their homeroom teacher. Students will be able to shop based on a PTO determined reward.

Using www.ARBookfind.com

To find out if the book a student is reading is accepted by AR, just go to www.ARBookfind.com. Type in the title of the book, making sure to spell it correctly or AR Bookfind will not list it as an AR book. It will say, not found. If the book is an AR book, it will show a quiz number for a “Reading Practice” quiz for that book. If you are using one of the computers in the library (designated for ARBookfinder), just:

- Double-click on the shortcut ARBookfinder icon
- You will then be connected to the website and the following screen is displayed:



- Type in your search criteria on the Quick Search tab: **author, title, or topics of books.**
- Press the Go button.
- View your Search Results

